

CASPER SKEET, TRAP & SPORTING CLAYS

CLUB RULES

- Think SAFETY is the #1 rule
- Eye and hearing protection must be used at all times
- Guns, when not in use, the actions will be open, anyone should be able to look at the firearm and immediately see it is unloaded. If gun is in the rack, the actions on OU, SxS maybe be closed, autos and pumps should have the bolt open.
- Guns will only be loaded when it is your turn to shoot, you are in the shooting station or on shooting pad(s) and pointed downrange at all times.
 - If there is a gun malfunction the gun must be kept pointed down range until the gun is unloaded
- Shells allowed to be used at Casper Skeet, Trap & Sporting Clay Range:
 - No shells with shot larger than 7.5 or containing more than 1-1/8 oz. of shot (No 3" shells allowed on the range- must be 2-3/4" or less)
 - When it is your turn to shoot never load more than 2 shells in gun
 - Pick up all of your spent shells when you are done shooting and throw them into trash barrel

Alcohol- No alcohol allowed on any active course/field by shooters/workers/spectators. Alcohol is allowed after an event and or you are done shooting. In event of a shootoff and you are in one, if you have consumed any alcohol you are disqualified from any shootoffs. Once you have consumed alcohol you are done shooting for the day.

Motorized Vehicles- Motorized vehicles are allowed, we do ask that you drive carefully and slowly as there may be a lot of activity. In addition no spinning cookies, racing, etc is allowed and if it is being used in an unsafe mode, you will be asked to park it.

- **Memberships will save you money on rounds and allow you off-hour access to the range(s)**
 - Single Membership \$30
 - Family Membership \$50
 - You will receive a combination/code to the gate at time of purchase

- **Operation of card system for Sporting Clays:**
 - Remove the transmitter from box at the stand and follow prompts
 - If using the delay system, select “Sec” to delay before inserting card
 - Insert card (counter will tell you how many targets remaining)
 - You now have access to the A, B and C traps at that stand
 - If the trap machine doesn’t throw a target, move to the next trap and report to the club the down trap machine
 - When you are finished at each station, place transmitter back in the box and close the door
 - “C” traps are often a more difficult target so you may wish not to shoot that trap
 -

- **Operation of Skeet field with the card system:**
 - The skeet/trap house will need to be opened and traps need to be powered up before a card can be used. This will require a club member with keys to the houses to activate the system
 - Open the box between Station 1 and 2 mounted on the stair railing
 - Insert card into card slot and push #1. That will remove 25 targets from your card. When all the shooters have loaded their 25 targets and pushed 1, into the card reader, push 1 again to start the round
 - You will need to remove the transmitter from the box and push the orange button at the top of the transmitter to turn transmitter on
 - You are now ready to shoot your round of skeet
 - When you are done shooting, return the transmitter to the box and close the door

When filling the skeet machines, please use box cutters to open boxes or you may open them by hand but in a fashion that will allow you to stack them inside one another thus making it easier to carry them to the cardboard recycle bin (outside the gate of the facility) or if necessary the inside dumpster can be used. Please DO NOT put empty cardboard boxes in any trash barrels.

- **Operating the 5- Stand:**

- Open the box mounted above the electrical box behind the 5-Stand stations
- Insert your card into the card slot and push #1. This will remove 25 targets from your card. Repeat this procedure for all shooters shooting the round up to 5 shooters
- When all shooters have loaded the targets into the reader, push 1 again to complete the transaction
- Remove the transmitter from the box and push the orange button on the top of the transmitter to turn transmitter on. You are now ready to shoot your 5-Stand
- When you are done shooting, return the transmitter to the box and close the door

Enjoy our range and help us keep it safe, secure and clean. Should you have problems with the system or machine problems, you can reach out to the range master or any of our board members that are listed on our website: casperskeetclub.org or email casperskeetclub@yahoo.com

Remember:

Safety 1st, then have a good shoot